Name	Cho	aracte	er N	lame				0			
		Al	oilit	ies				U	·	,	
		Sco	re			Modifier		HP	Alt		Dam.
Strength									Clas	ses	
Muscle Stamina									Class 1 –	Class	2
Dexterity									Lev	els	
Ain									0-		
Balance											
Constitution Health								Total:	xperienc	ce Poi	nts
Fitness								To next l	Level:		
Mobility								L	evel Adj	ustme	nts
Speed	d							Racial:			
Movemen Intelligence					-		_	Special:	TAI	NT	
Knowledge								Corrup			oravity:
Reasoning	3							0		- 1	0
Wisdon								San	itv:		()
Intuitior Willpowe											
Charisma								Insai	nity:	0	±0
Influence	е								Affin	itio	C
Phys. Beauty											
Fëa Sou								Psyc			ystic
Lucl								00	%	0	0%
				Ba	se Att	ack Score	es .				
Base M	uscle	Si	ze	Misc	/ Epic	Base Bonu	S	Base Mele	e Attack	Progr	ession
Base 2	4im	Si	20	Misa	/ Epic	Base Bonu	6	Base Rang	ad Attack	l Dung	vassion
Duse 2	1im	Si	<u>це</u>	Wisc	/ Еріс	Duse Donu	3	Duse Kung	ea Auaci	t Frog	ression
		Wean	ons.	Armo	r. Shi	elds & Ot	her F	Protection	1		
Armor	Name	" cup	,,,	AC Be		Max Dex				Spel	l Failure
Studded				+3	3	+5		-1		_	15%
	Otner	Proper	ties (.	Mastery No:		Magical / Ps	ionic)				p Speed 80 ft.
bsorb Rate			2S- 1	P· 0B		P; Hit Ra	nge:	13+		-)
	Shie	ld Name	?	, , ,	1011	AC Bo		Check I	Penalty	Spel	l Failure
		lone				+()		-()		00%
	Other	Proper	ties (.	Masterv	vork / l	Magical / Ps	ionic)				p Speed
lbsorb Rate			UZ.	OD: OF	R UHI	P: Hit Ran	ore: 1	10+			30 ft.
Deflection Deflection	Magic	:/Psion		Insight.		Othe	0	Profane	Sacred	Λ	atural
+()		+()		+()	+()		+(_		+()
Weapoi	n Name	3			Melee	Attack Prog	ressio	n		Dama	ge
		~									
Attack B Dame	age B	Special	В	1	Kangea	l Attack Prog	gressia	on	Crit Ra	inge / .	Multiplier
Ot	her Pro	perties	(Mas	terwork	/Mag	ical / Psioni	c)		Туре	2	Range
Weapoi	n Name	?			Melee	Attack Prog	ressio	n		Dama	ge
,, cpoi						44			_		D
•	-	c				Attack B			1	Damag	е В
•	age B	Special	В								
Attack B Dame				terwork	/Mag	ical / Psioni	c)		Type	2	Range
Attack B Dame				terwork	/Mag	ical / Psioni	c)		Туре	?	Range
Attack B Dame				terwork		ical / Psionic	c)		Туре	2	Range
Attack B Dame	her Pro			terwork				ne	Туре	2	Range
Attack B Dame	her Pro			terwork		onics		ne	Туре	2	Range
Attack B Dame	her Pro			terwork		onics		ne	Туре	2	Range
Attack B Dama Ott	her Pro	operties	(Mas			onics		ne			
Attack B Dame	her Pro	operties				onics		ne			Range

Player Player Name

	Total	Base	Abil	Misc	Epic	Magic
Armor Cl	10	10	+()	+()	+()	+()
Fortitude	+()	+()				
Reflex	+()	+()	+()			
Will	+()	+()	+()			
Soul	+()	+()	+()			
Initiative	+()		+()			

Mo	Movement & Encumbrance									
Weight	Move	Category	Max Dex	Check P						
1	Х3	Light	-	-						
2	Х3	Medium	+3	-3						
3	X2	Heavy	+1	-6						
6	÷2	Lift	+0	*						
15	X1	Push	*	*						

Special Qualities / Abilities

Total	Rank	Abil	Moa
		Know	+()
			+2
			+()
			+()
			+()
			+()
			+0
			+()
			+()
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			+()
			+0
	1		+0
	-	Dex/Kno	TU
	1		
			Know Reas Re/Inu Intuition Will Balance Influence Inf+Soc Mus/Bal Will Varies Reas Inu/Rea Int' Inf+Soc Inu/Dex Inf/Rea Reason Dexterity Inu/Kno Inf/Int Infl Infl Infl Balance Varies Muscle Know Know Know Intuition Balance Intu/Reas Dx/Rea Varies Varies Varies Reason Intuition Balance Intu/Reas Dx/Rea Varies Reason Intuition Balance Intu/Reas Dx/Rea Varies Reason Intuition Balance Intu/Reas Dx/Rea Varies Varies Reason Intuition Balance Intu/Reas Dx/Rea Varies Reason Intuition Balance Intu/Reas Dx/Rea Varies Reason Intuition Balance Reason Intuition Dexterity

Normal (Muna	lane	M	asterwork) i	Equipn	ient				M	oney		
Item Name	#	Lbs	Tot	Item	Name		#	Lbs	Tot	Marks D	rachma	Koji	Aros
										Stored			
										Local	0		
										0	0	0	0
										Other Item			Subtotal
										nem .	<i>"</i>	ine (en)	<i>Judioi</i> iii
										Valu	ables	Total	0 Mk
											Grand	Total	0 Mk
										Lan	guages	5	
										Language Name	Tot+		
										Imperial	+()	0	+0
										Legal	+()	0	+0
										Mystic Zoreac	+0	0	+0
										Eldrian	+0	0	+0
											+()	0	+()
										Feats & C	lass Fe	eatures	ı
Total Weig			0		Total V				0	Starting			
	agica	l/P	sion	ic / Artifact _/						Racial			
Item Name				Special Powe	rs	#	1	Lbs	Total	Weapon Group:			
										Weapon Group:			
										Weapon Group: Armor Group:			
										Armor Group.			
			_		,	T . 1 Y	¥7 •	7					
_						Total V	veış	gnt					
Race Person				n & Other S	<i>Statistic</i>	CS Veight	Mas	rital S	40410				
Human	Gender M					0#		Singl					
Eye Color Hair Color	So	cial S		Soc. Stat		c. Rank	Bi	rth Ro					
Mother (Profession)	Fathe	Cast		+()	Dlago	10 of Origin		1 of	1				
Mother (110jession)	raine	1 (110	jessio	n)	1 mce	oj Origin	<i>t</i>						
Notes				1			1	Vote	es .				
Pathos			X	X			N	euti	al				
Ethos			X	X			N	euti	al				
Cohort / An					11 1 7								
Name	imal	Con	npai	ion / Contro	olled U	ndead							
Í.	imal			nion / Contro Subtype)	olled U HD	ndead _{Hp}		C/t/1	Ff				
4 1		7			HD	Нр	AC						
Attack .	imal Full At	7			HD		AC						
Attack		T tack	Type (L		HD	Нр	AC						
Attack ,	/ Full At	tack Attac	Type (S	Subtype)	HD	Нр	AC			Learning			

Chg 1 1 1 1	Item/Staff Name, Caster Level: 0 Ability 1 Ability 2 Ability 3 Ability 4	DC 00 00 00 00	Remaining Ch
Chg 1 1 1	Item/Staff Name, Caster Level: 0 Ability 1 Ability 2 Ability 3 Ability 4	DC 00 00 Ray	Remaining Ch
Chg 1 1 1	Item/Staff Name, Caster Level: 0 Ability 1 Ability 2 Ability 3 Ability 4	00 00 00 Ray	Remaining Ch
Chg 1 1	Item/Staff Name, Caster Level: 0 Ability 1 Ability 2 Ability 3 Ability 4	00 00 00 Ray	Remaining Ch
Chg 1 1 1	Item/Staff Name, Caster Level: 0 Ability 1 Ability 2 Ability 3 Ability 4	DC 00 00 Ray	Remaining Ch
Chg 1 1 1	Item/Staff Name, Caster Level: 0 Ability 1 Ability 2 Ability 3 Ability 4	DC 00 00 Ray	Remaining Ch
1 1	Wand of Spell Name Wand of Spell Name Wand of Spell Name	DC 00 DC 00 DC	50 50 50

Game Notes Game Notes Expended Total MF 0 Energy Spells Developed Spell MFE Cost 0 Cantrip 1 Ist Degree 2 2nd Degree 3 3rd Degree 4 4th Degree 5 5th Degree 1MPE 2MPE 4MPE 6MPE 8MPE 10MPE

		Additio	nal Weapons, Tools and Item	S		
I	Veapon Nam		Melee Attack Progression		nage	
Attack B	Damage B	Special B	Ranged Attack Progression	Crit Range	/ Multiplier	
	Other Pr	operties (Ma	asterwork / Magical / Psionic)	Туре	Range	
J	Weapon Nam	ie –	Melee Attack Progression	Dan	nage	
Attack B	Damage B	Special B	Ranged Attack Progression	Crit Range	/ Multiplier	
	Other Pr	operties (Ma	asterwork / Magical / Psionic)	Туре	Range	
J	Weapon Nam	le .	Melee Attack Progression	Dan	nage	
Attack B	Damage B	Special B	Ranged Attack Progression	Crit Range	/ Multiplier	
	Other Pr	operties (Ma	nsterwork / Magical / Psionic)	Туре	Range	
ļ	Veapon Nam	ie	Melee Attack Progression	Dan	nage	
Attack B	Damage B	Special B	Ranged Attack Progression	Crit Range	/ Multiplier	
	Other Pr	operties (Ma	asterwork / Magical / Psionic)	Туре	Range	
J	Weapon Nam	ie	Melee Attack Progression	Damage		
Attack B	Damage B	Special B	Ranged Attack Progression	Crit Range	/ Multiplier	
	Other Pr	operties (Ma	asterwork / Magical / Psionic)	Type	Range	
ı	Veapon Nam	1e	Melee Attack Progression	Dan	nage	
	plash Weapo		+0 Touch; No save.		ries	
Attack B	Damage B	+0	Ranged Attack Progression +4	2	/Multiplier	
Ifused	Other Pr	operties (Ma	asterwork / Magical / Psionic) e vs. splash damage with a -4 penalty.	Type	Range	
				E/P	10 ft.	
ļ	Veapon Nam	ie	Melee Attack Progression	Dan	nage	
Attack B	Damage B	Special B	Ranged Attack Progression	Crit Range	/ Multiplier	
	Other Pr	operties (Ma	asterwork / Magical / Psionic)	Туре	Range	
I	Weapon Nam	ie –	Melee Attack Progression	Dan	nage	
Attack B	Damage B	Special B	Ranged Attack Progression	Crit Range	/ Multiplier	
	Other Pr	operties (Ma	asterwork / Magical / Psionic)	Туре	Range	
J	Weapon Nam	ie –	Melee Attack Progression	Dan	nage	
Attack B	Damage B	Special B	Ranged Attack Progression	Crit Range	/ Multiplier	
	Other Pr	operties (Ma	asterwork / Magical / Psionic)	Туре	Range	
J	Veapon Nam	ie	Melee Attack Progression	Dan	nage	
Attack B	Damage B	Special B	Ranged Attack Progression	Crit Range	/ Multiplier	
	Other Pr	operties (Ma	asterwork / Magical / Psionic)	Туре	Range	

Game Notes

	iergy		U		
A	Additi	onal	Circle	s Dev	eloped

Total

Expended